

# Fuerza Iniciales

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# Velocidad angular y derivadas de vectores

$$\hat{\mathbf{u}}_r = \cos(\theta(t))\hat{\mathbf{i}} + \sin(\theta(t))\hat{\mathbf{j}}$$

$$\frac{d(\hat{\mathbf{u}}_r)}{dt} = \dot{\theta}(t) \underbrace{(-\sin(\theta(t))\hat{\mathbf{i}} + \cos(\theta(t))\hat{\mathbf{j}})}_{\hat{\mathbf{u}}_\theta} = \vec{\omega} \times \hat{\mathbf{u}}_r \quad \text{con } \vec{\omega} = \dot{\theta}(t)\hat{\mathbf{k}} \equiv \frac{d\theta}{dt}\hat{\mathbf{k}}$$

$$\frac{d(\hat{\mathbf{u}}_r)}{dt} = \hat{\mathbf{e}}_1 (-r_2\omega_3) + \hat{\mathbf{e}}_2 (\omega_3 r_1) = \hat{\mathbf{i}} \left( -\sin(\theta)\dot{\theta} \right) + \hat{\mathbf{j}} \left( \dot{\theta} \cos(\theta) \right)$$

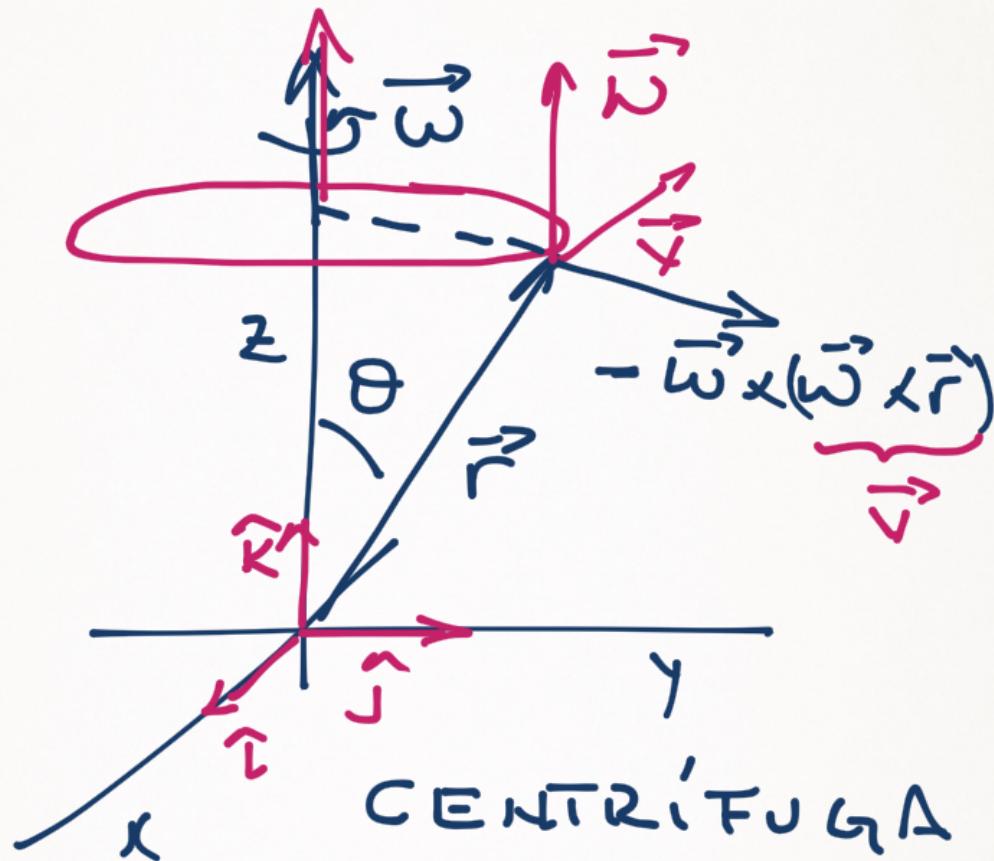
En general para 2D

$$\frac{d\hat{\mathbf{e}}_1}{dt} = \vec{\omega} \times \hat{\mathbf{e}}_1 \quad \text{y} \quad \frac{d\hat{\mathbf{e}}_2}{dt} = \vec{\omega} \times \hat{\mathbf{e}}_2 \quad \text{con } \vec{\omega} = \dot{\theta}\hat{\mathbf{e}}_3$$

$$\frac{d\vec{c}}{dt} = \frac{dc_1}{dt}\hat{\mathbf{e}}_1 + \frac{dc_2}{dt}\hat{\mathbf{e}}_2 + \frac{dc_3}{dt}\hat{\mathbf{e}}_3 + c_1 \frac{d\hat{\mathbf{e}}_1}{dt} + c_2 \frac{d\hat{\mathbf{e}}_2}{dt} + c_3 \frac{d\hat{\mathbf{e}}_3}{dt}$$

$$\frac{d\vec{c}}{dt} = \frac{\delta\vec{c}}{\delta t} + \vec{\omega} \times \vec{c} \quad \text{con} \quad \frac{\delta\vec{c}}{\delta t} = \frac{dc_1}{dt}\hat{\mathbf{e}}_1 + \frac{dc_2}{dt}\hat{\mathbf{e}}_2 + \frac{dc_3}{dt}\hat{\mathbf{e}}_3$$

# ¿Centrífuga?



# Velocidad angular y derivadas de vectores

$$\frac{d(\vec{\cdot})}{dt} = \frac{\delta(\vec{\cdot})}{\delta t} + \vec{\omega} \times (\vec{\cdot})$$

En general

Operador derivada vectorial

$$\frac{d^2(\vec{\cdot})}{dt^2} = \frac{\delta \frac{d(\vec{\cdot})}{dt}}{\delta t} + \vec{\omega} \times \frac{d(\vec{\cdot})}{dt}$$

Operador segimda derivada vectorial

$$\frac{d^2(\vec{\cdot})}{dt^2} = \frac{d \left( \frac{\delta(\vec{\cdot})}{\delta t} + \vec{\omega} \times (\vec{\cdot}) \right)}{dt} = \frac{\delta \left( \frac{\delta(\vec{\cdot})}{\delta t} + \vec{\omega} \times (\vec{\cdot}) \right)}{\delta t} + \vec{\omega} \times \left( \frac{\delta(\vec{\cdot})}{\delta t} + \vec{\omega} \times (\vec{\cdot}) \right),$$

$$\frac{d^2(\vec{\cdot})}{dt^2} = \frac{\delta^2(\vec{\cdot})}{\delta t^2} + \underbrace{\frac{\delta \vec{\omega}}{\delta t} \times (\vec{\cdot})}_{\text{Variación por rotación}} + 2\vec{\omega} \times \frac{\delta(\vec{\cdot})}{\delta t} + \vec{\omega} \times (\vec{\omega} \times (\vec{\cdot}))$$

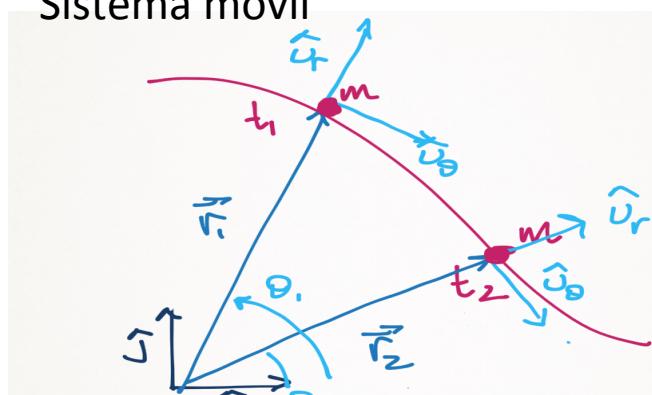
Variación del módulo  
del vector posición respecto al  
Sistema móvil

Variación por rotación  
del sistema de coordenadas móviles

# La velocidad angular y la aceleración lineal

$$\vec{a} = \frac{d^2\vec{r}}{dt^2} = \frac{\delta^2\vec{r}}{\delta t^2} + \frac{\delta\vec{\omega}}{\delta t} \times \vec{r} + 2\vec{\omega} \times \frac{\delta\vec{r}}{\delta t} + \vec{\omega} \times (\vec{\omega} \times \vec{r})$$

Variación del módulo  
del vector posición respecto al  
Sistema móvil



Variación por rotación  
del sistema de coordenadas móviles

$$\begin{aligned}\vec{r}'(t) &= \vec{R}_{oo'}(t) + \vec{r}(t) \\ \vec{v}'(t) &= \vec{V}_{oo'}(t) + \vec{v}(t)\end{aligned}$$

Sistema NO Inercial

$$\frac{d^2\vec{r}_I}{dt^2} = \frac{d^2(\vec{R}_{oo'} + \vec{r})}{dt^2} = \frac{\delta^2\vec{r}}{\delta t^2} + \frac{\delta\vec{\omega}}{\delta t} \times \vec{r} + 2\vec{\omega} \times \frac{\delta\vec{r}}{\delta t} + \vec{\omega} \times (\vec{\omega} \times \vec{r}) + \frac{d^2\vec{R}_{oo'}}{dt^2}$$

Sistema Inercial

# ¿Fuerzas ficticias? ¿Fuerzas no iniciales?

$$m \frac{d^2 \vec{r}_I}{dt^2} = m \frac{\delta^2 \vec{r}}{\delta t^2} + m \frac{\delta \vec{\omega}}{\delta t} \times \vec{r} + m 2\vec{\omega} \times \frac{\delta \vec{r}}{\delta t} + m \vec{\omega} \times (\vec{\omega} \times \vec{r}) + \frac{d^2 \vec{\mathcal{R}}_{oo'}}{dt^2}$$

Supongamos que el sistema está aislado respecto a un sistema INERCIAL de coordenadas

$$0 = m \frac{\delta^2 \vec{r}}{\delta t^2} + m \frac{\delta \vec{\omega}}{\delta t} \times \vec{r} + m 2\vec{\omega} \times \frac{\delta \vec{r}}{\delta t} + m \vec{\omega} \times (\vec{\omega} \times \vec{r}) + \frac{d^2 \vec{\mathcal{R}}_{oo'}}{dt^2}$$

Las fuerzas que mide un sistema NO INERCIAL serán:

$$m \frac{\delta^2 \vec{r}}{\delta t^2} = -m \frac{\delta \vec{\omega}}{\delta t} \times \vec{r} - m 2\vec{\omega} \times \frac{\delta \vec{r}}{\delta t} - m \vec{\omega} \times (\vec{\omega} \times \vec{r}) - \frac{d^2 \vec{\mathcal{R}}_{oo'}}{dt^2}$$

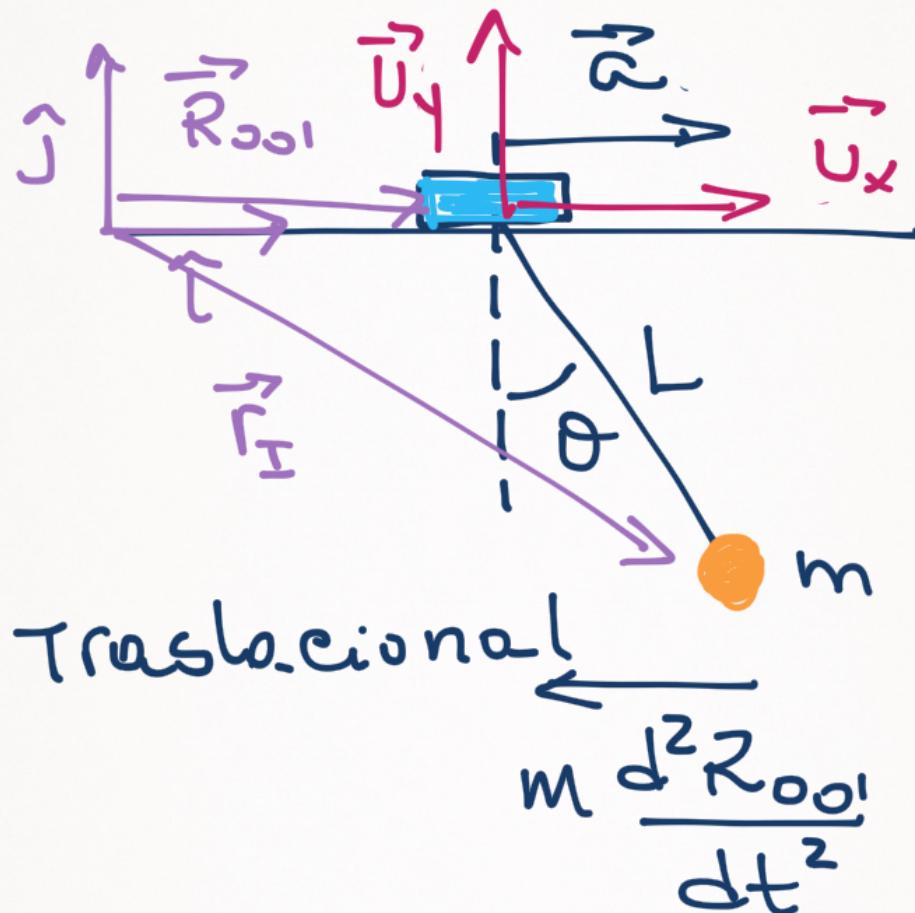
Azimutal

Coriolis

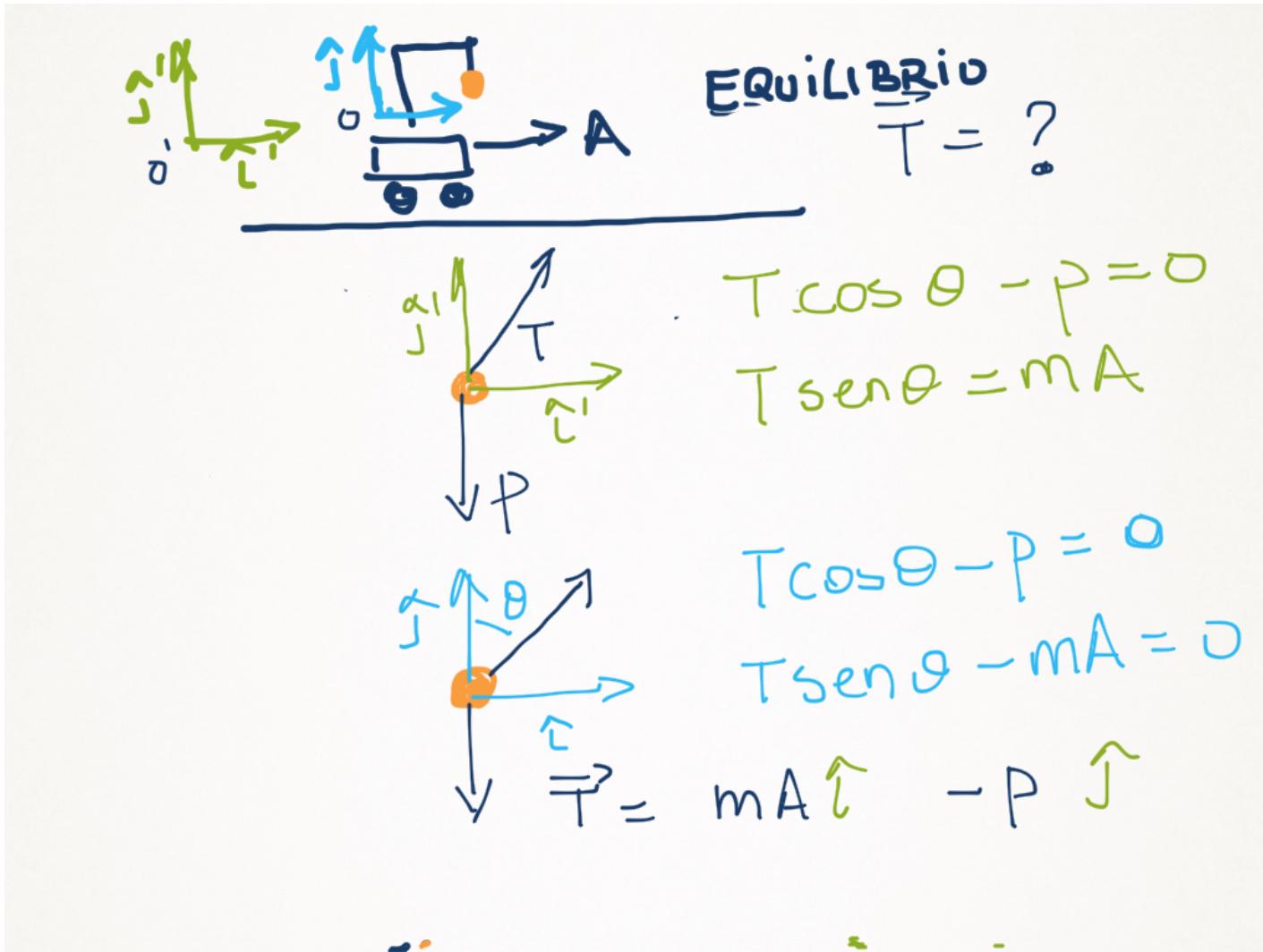
Centrífuga

Traslacional

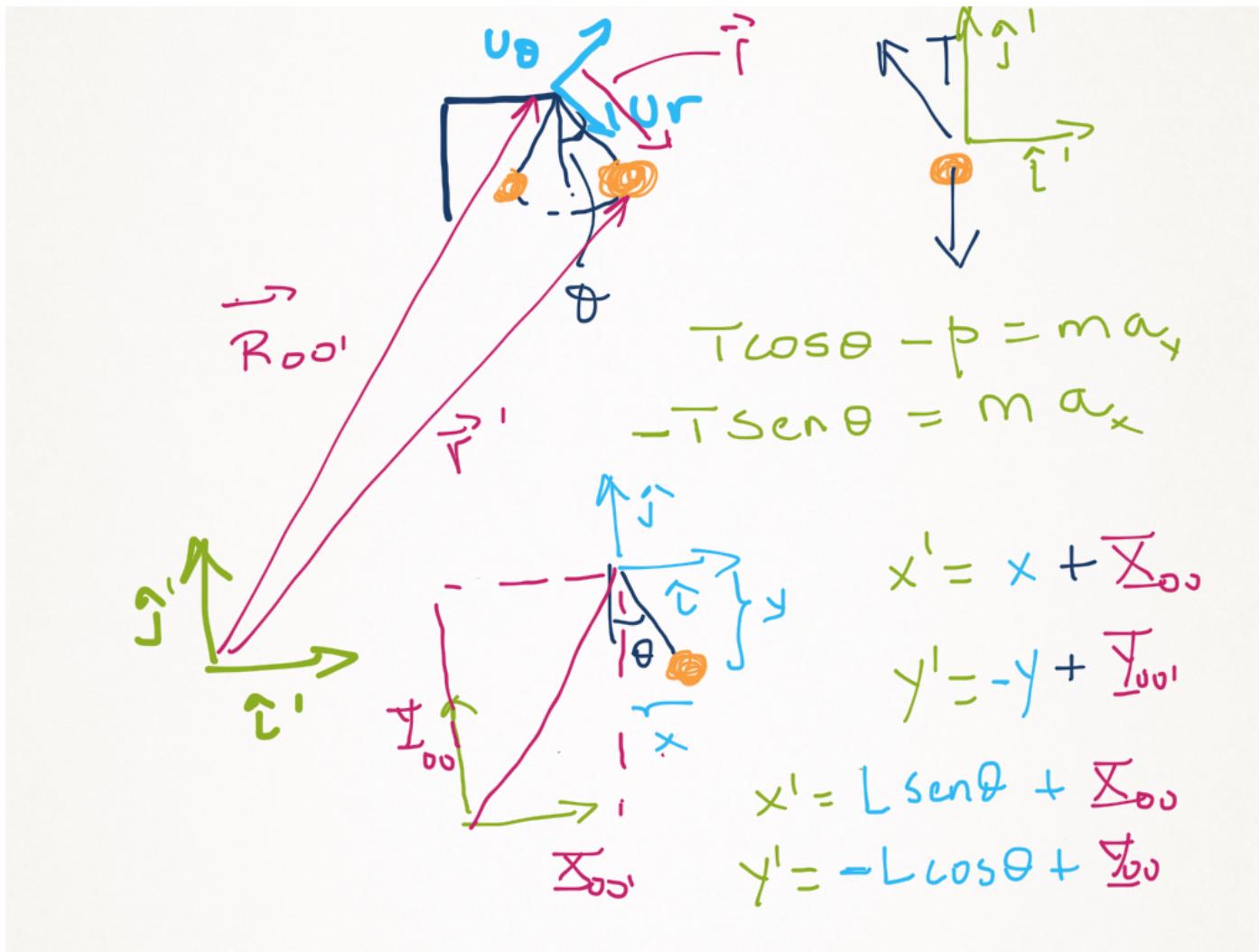
# Traslacionales



# Traslacionales: Equilibrio



# E pur si muove (1) ....



## E pur si muove (2)....

$$x' = L \sin \theta + \bar{x}_{00}'$$

$$y' = -L \omega \cos \theta + \bar{y}_{00}'$$

$$\dot{x}' = L \ddot{\theta} \cos \theta + \bar{v}_{00}' x$$

$$\dot{y}' = L \ddot{\theta} \sin \theta + \bar{v}_{00}' y$$

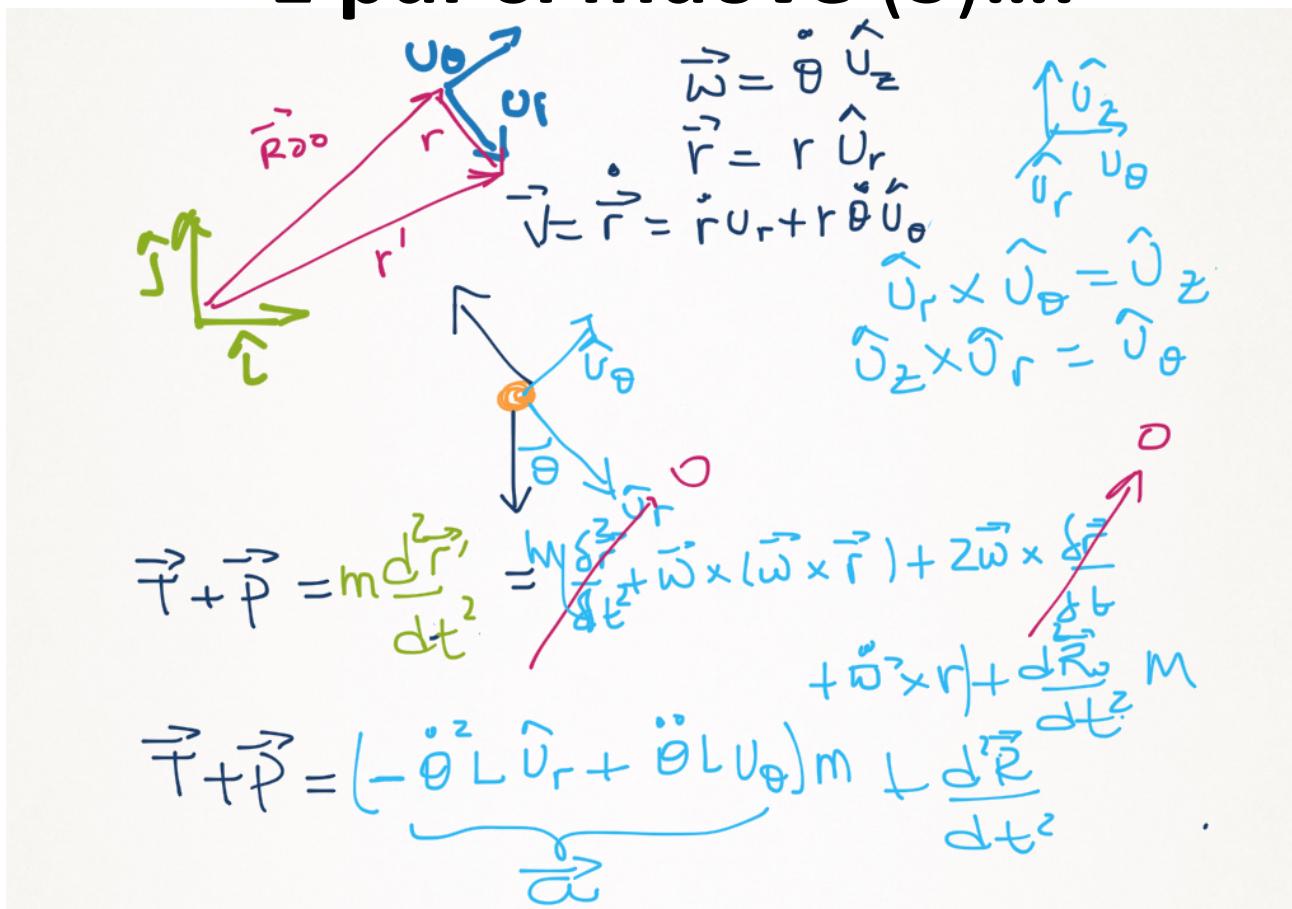
$$a_x' = L \ddot{\theta} \cos \theta - L \dot{\theta}^2 \sin \theta + a_{00}' x$$

$$a_y' = L \ddot{\theta} \sin \theta + L \dot{\theta}^2 \cos \theta + a_{00}' y$$

$$T \cos \theta - P = m L \ddot{\theta} \cos \theta - m L \dot{\theta}^2 \sin \theta + m a_{00} x$$

$$-T \sin \theta = m L \ddot{\theta} \sin \theta + L \dot{\theta}^2 \cos \theta + a_{00} y M$$

## E pur si muove (3)....



$$\vec{a} = \frac{d^2 \vec{r}}{dt^2} = \frac{\delta^2 \vec{r}}{\delta t^2} + \frac{\delta \vec{\omega}}{\delta t} \times \vec{r} + 2\vec{\omega} \times \frac{\delta \vec{r}}{\delta t} + \vec{\omega} \times (\vec{\omega} \times \vec{r})$$

# E pur si muove (3)....

The diagram shows a blue elliptical orbit with a red vector  $\vec{R}_T$  pointing from the Sun (a small orange circle) to a planet (a green dot). A curved blue arrow indicates the direction of motion along the orbit.

$$\frac{d\vec{R}_{OO}}{dt} = \vec{\omega}_T \times \vec{R}_T$$

$$\vec{\omega}_T = \dot{\varphi} \hat{R}$$

$$\dot{\varphi} = \frac{2\pi}{24 \times 3600 \text{ sg}}$$

$$\frac{d^2\vec{R}_{OO}}{dt^2} = \vec{\omega} \times (\vec{\omega} \times \vec{R}_T)$$

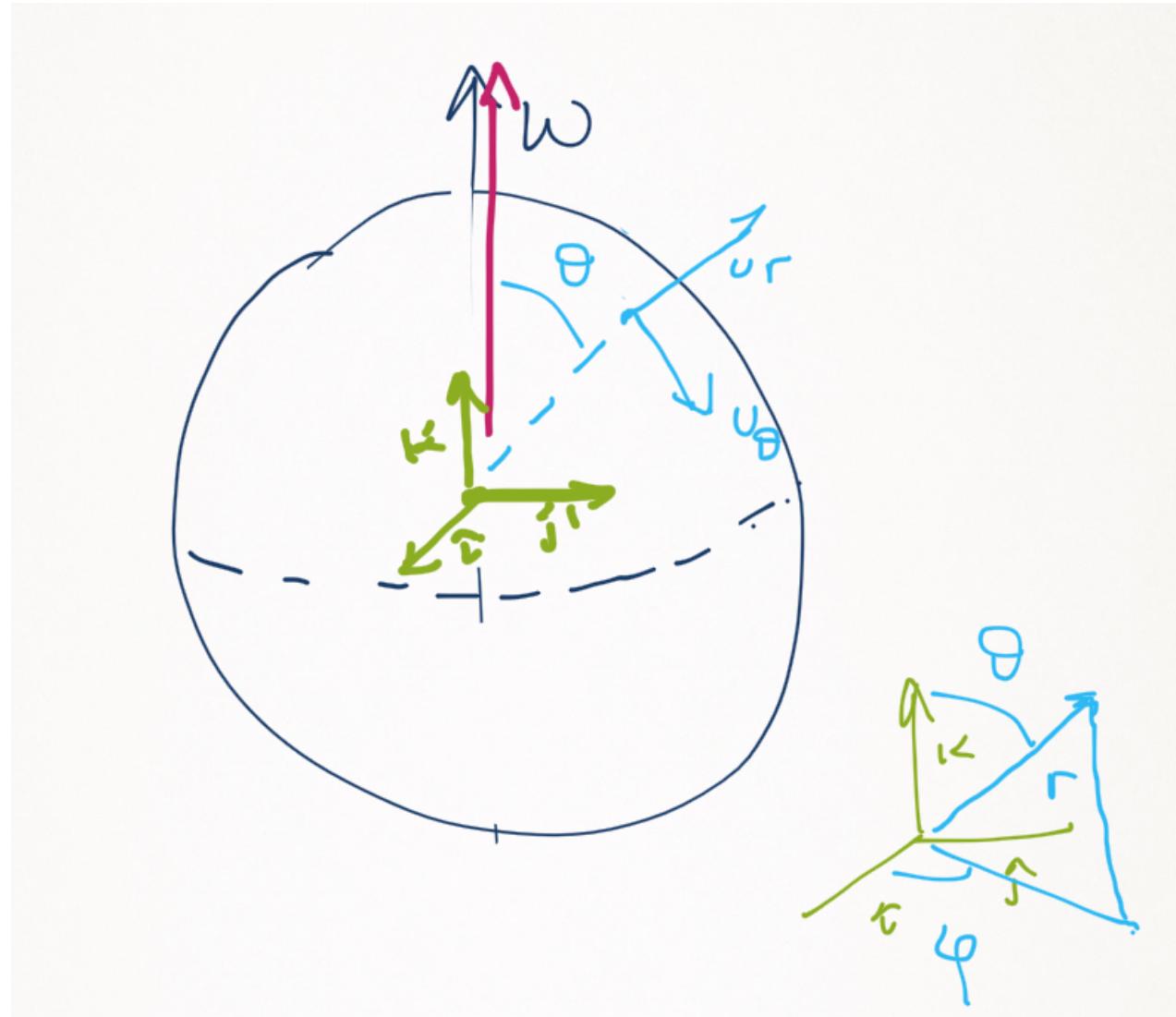
$$\vec{T} + \vec{P} = \vec{\omega}_T (\vec{\omega}_T \times \vec{R}_T) m$$

$$\vec{T} = m (\vec{g} + \vec{\omega} \times (\vec{\omega} \times \vec{R}_T))$$

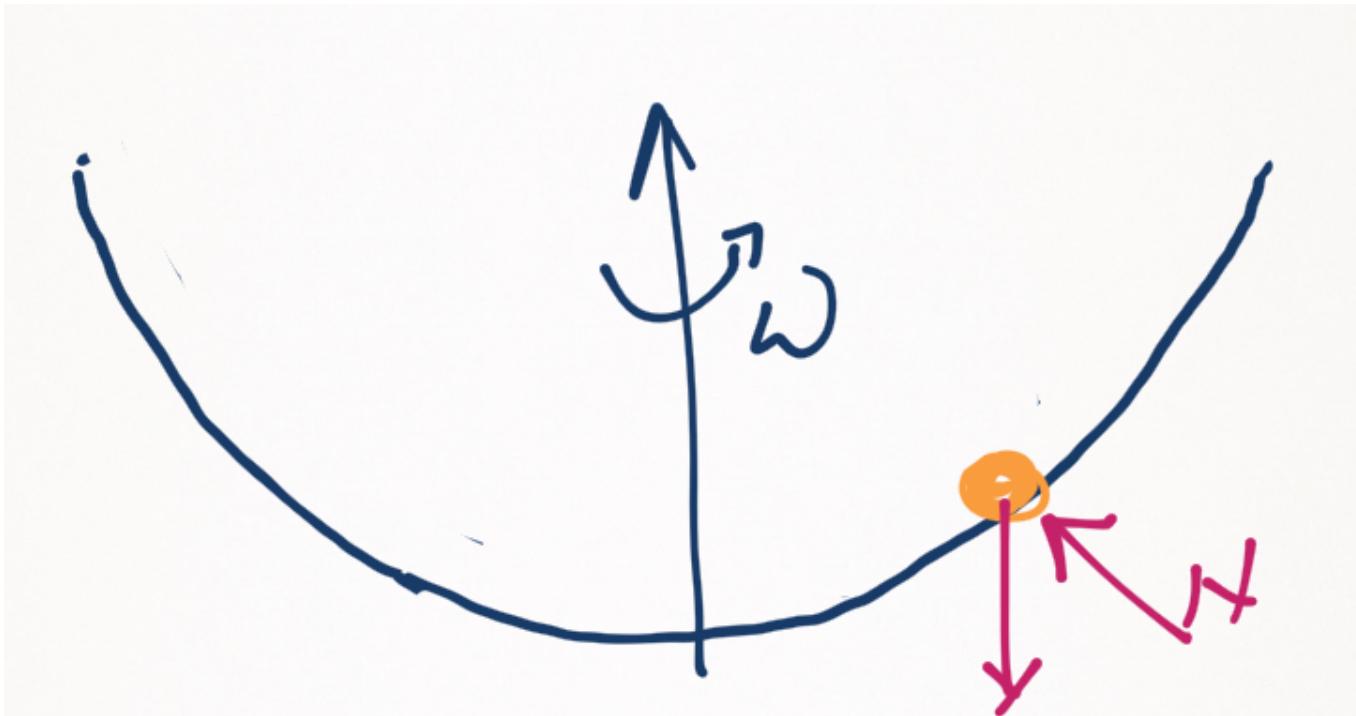
$$\vec{g}_{cf}$$

$$\vec{a} = \frac{d^2\vec{r}}{dt^2} = \frac{\delta^2\vec{r}}{\delta t^2} + \frac{\delta\vec{\omega}}{\delta t} \times \vec{r} + 2\vec{\omega} \times \frac{\delta\vec{r}}{\delta t} + \vec{\omega} \times (\vec{\omega} \times \vec{r})$$

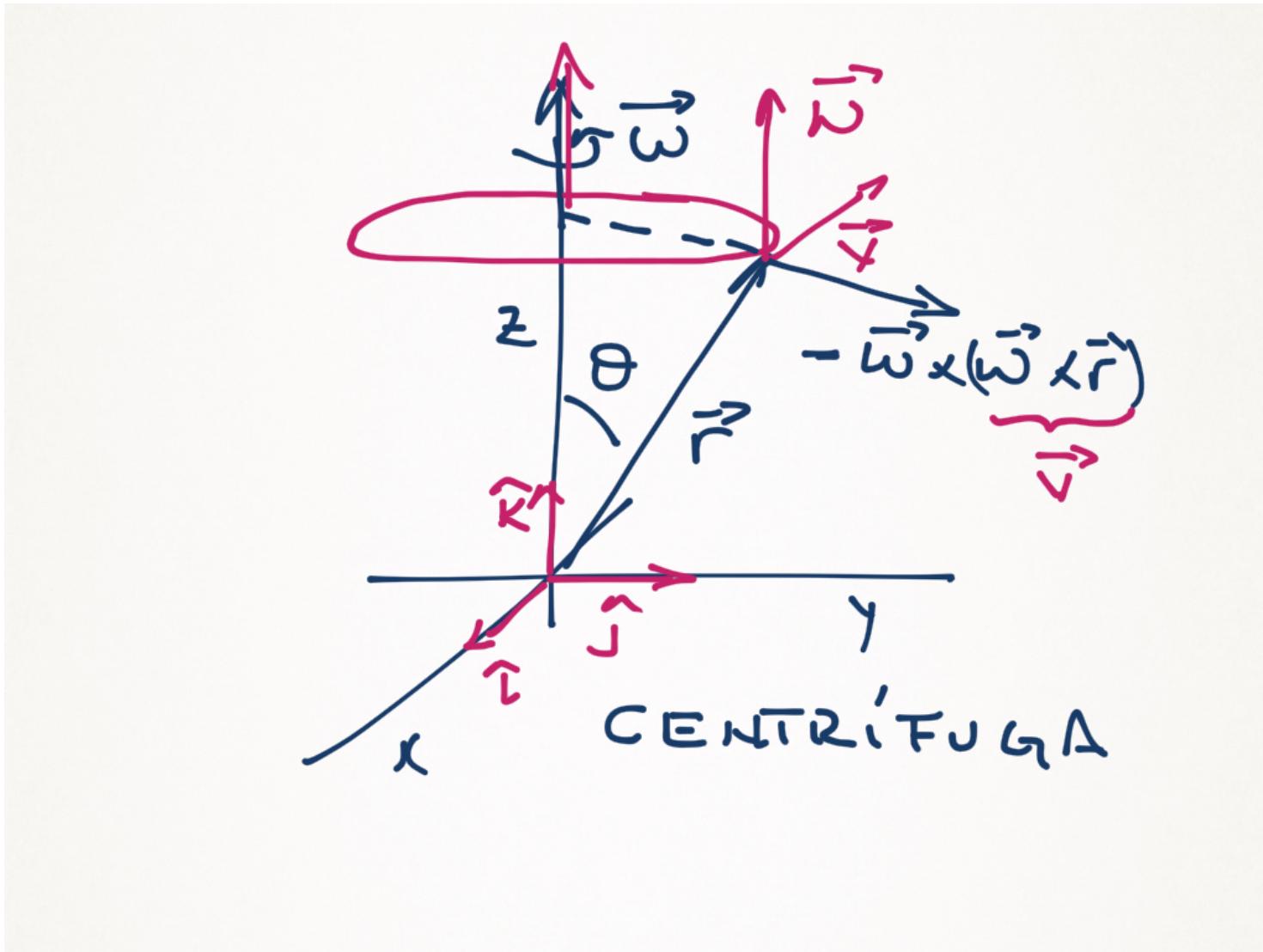
# Coordenadas polares, cilíndricas y esféricas



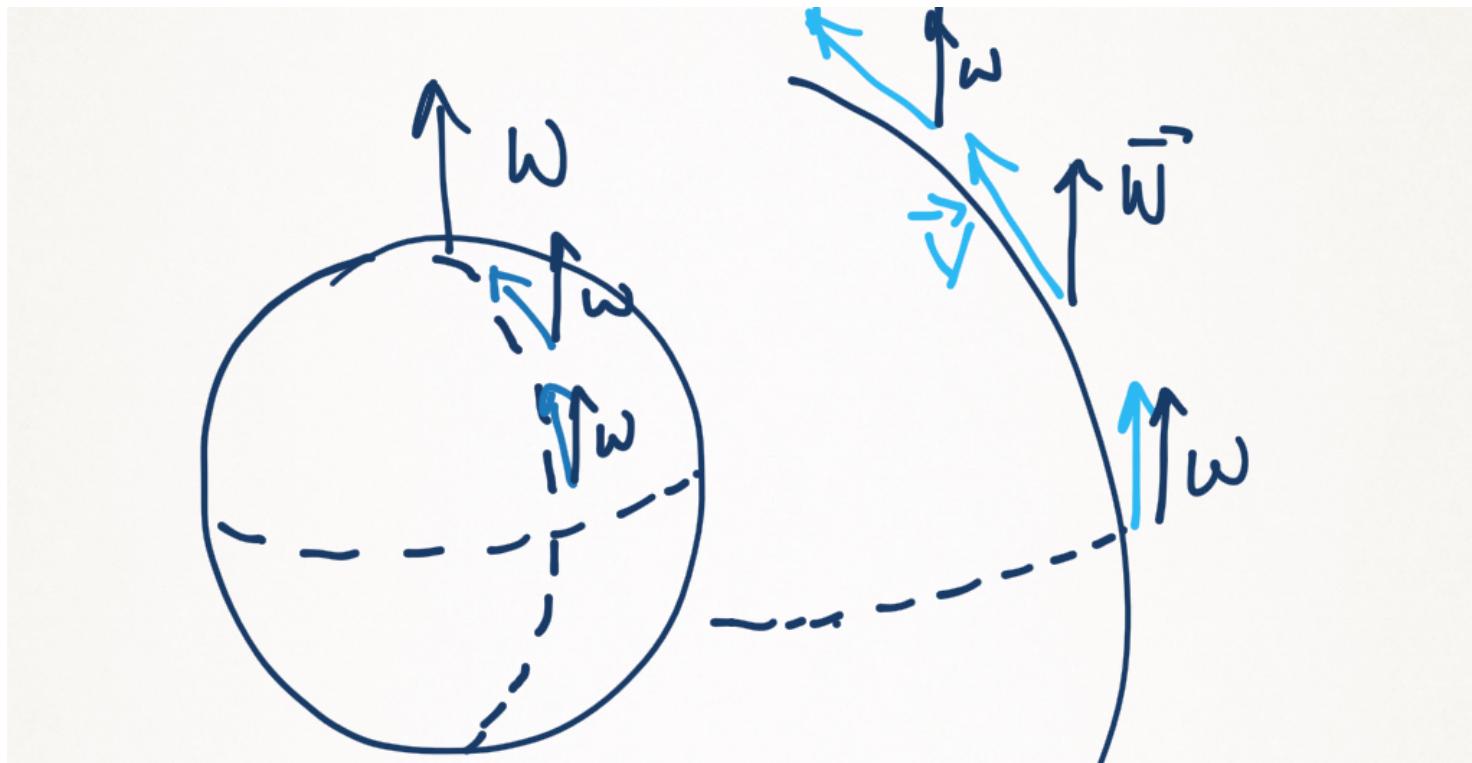
# Centrífuga



# ¿Centrífuga?



# Coriolis



Coriolis

$$\vec{a} = \frac{d^2\vec{r}}{dt^2} = \frac{\delta^2\vec{r}}{\delta t^2} + \frac{\delta\vec{\omega}}{\delta t} \times \vec{r} + 2\vec{\omega} \times \frac{\delta\vec{r}}{\delta t} + \vec{\omega} \times (\vec{\omega} \times \vec{r})$$

# Péndulo Foucault

